

PYRAMID



Issue 3/4 February '09

MAGIC ON THE BATTLEFIELD

THE SOCIETY OF SIEGE SORCERERS

by Sean Punch

PERFECT DEFENSE

by Kelly Pedersen

THE VULTURE SQUAD

by Brian Rogers

MAGIC AND NAVAL WARFARE

by Demi Benson

OUR WYRDS AT WAR

by J. Edward Tremlett

STEVE JACKSON GAMES

Stock #37-2604

CONTENTS

FROM THE EDITOR	3
THE SOCIETY OF SIEGE SORCERERS.....	4
<i>by Sean Punch</i>	
PERFECT DEFENSE	10
<i>by Kelly Pedersen</i>	
SUPPORTING CAST:	
THE VULTURE SQUAD	15
<i>by Brian Rogers</i>	
BATTLE STRATEGIES	18
<i>based on GURPS Mass Combat by David Pulver</i>	
MAGIC AND NAVAL WARFARE	21
<i>by Demi Benson</i>	
OUR WYRDS AT WAR	27
<i>by J. Edward Tremlett</i>	
RANDOM THOUGHT TABLE	32
<i>by Steven Marsh, Pyramid Editor</i>	
ODDS AND ENDS	34
<i>featuring Murphy's Rules</i>	
RECOMMENDED READING: WHAT YOU	
NEED FOR THE BATTLEFIELD	35
<i>by Andy Vetromile</i>	
RECOMMENDED READING:	
SUFFICIENTLY ADVANCED	
MAGIC IS INDISTINGUISHABLE	
FROM ARTILLERY	37
<i>by Matthew Pook</i>	
LAST WORD	39
<i>with Jeff Vogel</i>	
ABOUT GURPS.....	40

COVER ART
Chris Quilliams

INTERIOR ART
John Hartwell
Greg Hyland
JupiterImages

Article Colors

Each article is color-coded to help you find your favorite sections.

Pale Blue: In This Issue

Brown: In Every Issue (letters, humor, editorial, etc.)

Dark Blue: **GURPS** Features

Purple: Other Features

Green: Recommended Reading

IN THIS ISSUE

In this month of romance, you'd think that *Pyramid* would focus on love being a battlefield. Not so! However, if you love **GURPS**, you'll love this issue, packed with four **GURPS** articles, including three using **GURPS Mass Combat**.

Ultimate **GURPS** sage Sean Punch reveals the secrets of *The Society of Siege Sorcerers*, an ideal group for battle-ready mages in a war-torn setting; it includes information for **GURPS Mass Combat** and **GURPS Thaumatology: Magical Styles**. Kelly Pedersen expands on the guidelines found in **GURPS Powers-Ups 1: Imbuements** and takes the ideas to armor; now you can have the *Perfect Defense*! When the battle is over, the **GURPS**-statted *Vulture Squad* descends to uncover magical loot in the debris, as told by Brian Rogers. Our game aid this month takes some of the rules from **GURPS Mass Combat** and puts them on ready-to-print cards.

Demi Benson's *Magic and Naval Warfare* examines how the **GURPS Magic** system would affect control of the seas, with special attention given to **GURPS Mass Combat** details. J. Edward Tremlett ponders the nature of war, wizards, and world design in the generic *Our Wyrds at War*, while Steven Marsh ponders what happens when you combine the realistic and fantastic with war and magic in his *Random Thought Table*. Our highly trained specialists make suggestions for other inspiration in a pair of *Recommended Reading* articles.

Once the peace treaties are signed, everyone can relax and chuckle with the *Odds and Ends* section. Finally, the *Last Word* comes from Jeff Vogel, founder of Spiderweb Software and creator of the magical-battlefield-themed **Geneforge** and **Avernum** shareware computer games.

Pyramid, **GURPS**, Warehouse 23, and the all-seeing pyramid are registered trademarks of Steve Jackson Games Incorporated. e23 and the names of all products published by Steve Jackson Games Incorporated are registered trademarks or trademarks of Steve Jackson Games Incorporated, or used under license. *Pyramid* is copyright © 2009 by Steve Jackson Games Incorporated. Some art © 2009 JupiterImages Corporation. All rights reserved.

Submission of your photos, letters, humor, captions, and marginalia constitutes permission to Steve Jackson Games Incorporated to use them in all media. All such submissions become the property of Steve Jackson Games Incorporated and will not be returned.

The scanning, uploading, and distribution of this material via the Internet or via any other means without the permission of the publisher is illegal, and punishable by law. Please purchase only authorized electronic editions, and do not participate in or encourage the electronic piracy of copyrighted materials. Your support of the authors' rights is appreciated.