

GURPS

Fourth Edition

LOIS McMASTER BUJOLD'S
VORKOSIGANTM
SOURCEBOOK AND
ROLEPLAYING GAME
SAGA

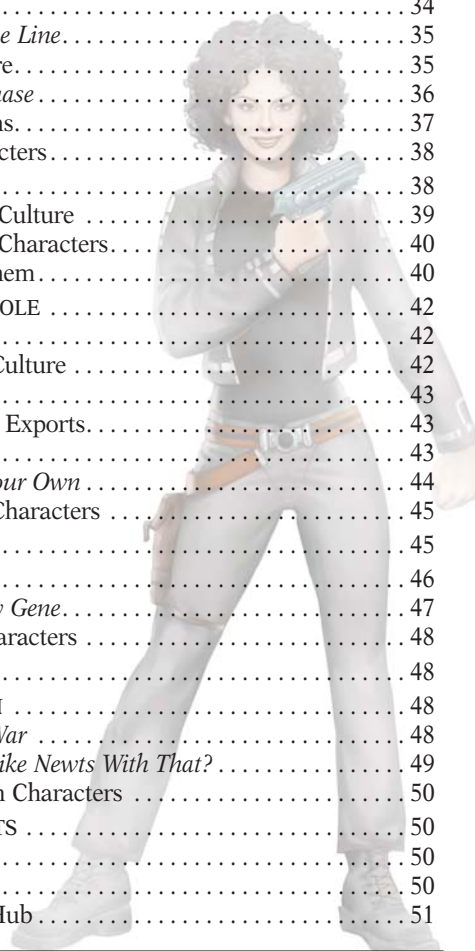


BY GENEVIEVE COGMAN

STEVE JACKSON GAMES

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INTRODUCTION

In the future as imagined by Lois McMaster Bujold, human beings are still human – but new worlds have evolved widely different cultures. Cloning, interstellar travel, plasma rifles, and genetic design are now commonplace. The Vorkosigans' universe can hold space opera and gutter politics, high romance and low farce . . . every kind of human behavior, and the adventure and danger that make roleplaying so much fun.

Your heroes can sacrifice themselves to save empires, fight to preserve their family honor, intrigue to extend their personal power, gamble in dingy spaceports, research the scientific advance that could save their planet, or navigate strange cultures to investigate crimes and find the guilty. It's a big universe, and it's still evolving. The players may be the ones who will shape its future.

WHAT ELSE YOU WILL NEED

The *Vorkosigan Saga Sourcebook and Roleplaying Game* is both a game book and a sourcebook. If you're a lover of the stories of House Vorkosigan, we think you will enjoy this book, whether or not you are a roleplayer.

As a *GURPS* sourcebook, this is a self-contained role-playing guide. Along with pencils, paper, and three six-sided dice, this book is all you need to play. If you want more detail, you can find it in the *GURPS Basic Set*. Game Masters may also find *GURPS Bio-Tech* and *GURPS Ultra-Tech* useful in modeling some of the devices and weaponry that adventurers may encounter.

SOME WARNINGS

Spoiler Alert: This book gives away the broad strokes, and some of the details, of most of the Vorkosigan books. (Given the impact that Miles Vorkosigan and his family

have had on the universe, it could hardly be otherwise!) Plot twists are revealed here; you have been warned.



Miles Vorkosigan

However, this is not an attempt to recount the entire history of the Vorkosigan universe. Nor does it presume to create canon; if something here is contradicted by past or future Bujold fiction, then the Bujoldiana is definitive. (GMs, of course, will do as they wish in their private campaigns . . .)

ABOUT THE AUTHORS

Genevieve Cogman has been roleplaying for more than half her 36 years, and has no intention of stopping any time soon. She is the author of *You Are Here: Around the World in 666 Days* and *In Nomine Anime*, and has also written for White Wolf's *Exalted* game, among others. She lives in England, where she spends far too much time on the Internet.

Lois McMaster Bujold is the author of the Vorkosigan series (see the *Bibliography*, p. 234) and the fantasy novels *The Spirit Ring*, *The Curse of Chalion*, *Paladin of Souls*, *The*

Hallowed Hunt, and *The Sharing Knife* tetralogy. She co-edited the anthology *Women at War* with Roland Green from Tor Books. She has won five Hugo awards, three Nebulas, three Locus awards, the Mythopoeic Award, a Minnesota Book Award, the Ohioana Library Career Award, and has been nominated for several more. In 2008, she was Writer Guest of Honor at the World Science Fiction Convention. Her works have been translated into more than 20 languages so far.

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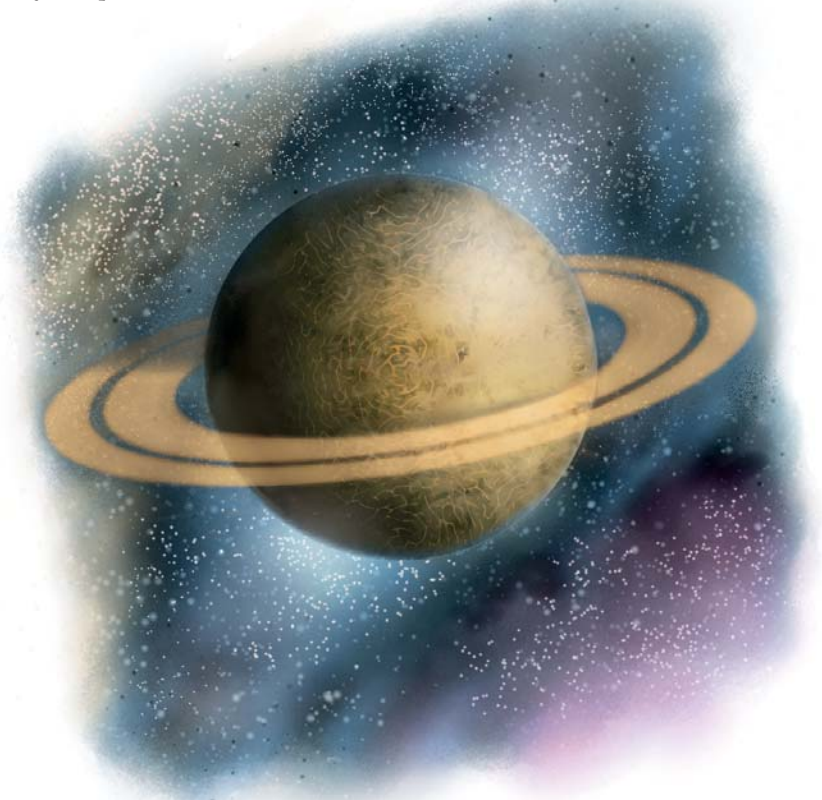
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