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## Introduction

Cities can provide many challenges to a group of characters. Aside from all the normal difficulties that come from dealing with millions of people, at times it can seem like fate itself is trying to cause trouble for the characters while they are in a city.

**15 Startown Hazards** offers a selection of such hazards. While the title refers to a startown (a city built around a starport), the hazards can apply to any city the characters find themselves in. Whether you want a hazard that can slow the characters down in their adventure, be used as a source of a sidequest or even take up a full adventure, you are sure to find options here that you can use in your own game.

**15 Startown Hazards** presents an interesting challenge compared to previous releases in the Space Opera Support line, as many of the hazards here refer to the use of skills and skill checks. This has been done in as general way as possible – generic names have been used for skills, and the following labels are used to represent difficulty levels.

Difficulty	Example
Very easy	Notice something large in plain sight
Easy	Jump a 1.5 meter gap
Average	Hear an approaching security guard
Tough	Disarm an explosive
Challenging	Swim against a strong current
Formidable	Break into a secure computer system
Heroic	Leap across a 9 meter gap

Some hazards talk about a character taking damage, or having their attributes reduced by some percentage. You will need to translate these terms into specifics for the system you are using before using any of these hazards.

## Open Game Content

All of the text of this PDF is presented as open game content. While this means absolutely nothing to your campaign, it does give other publishers permission to use this material as long as they follow the open game license (see the end of this PDF).

### SOS – Space Opera Support

The Space Opera Support line from Polgarus Games is an aid for busy gamemasters running a game in a space opera setting. No setting is assumed – the products are intended to be as generic as possible so they can be used in most settings. If you need quick adventure ideas, a planet or space station for the PCs to visit, or even passengers to travel on the PCs ship and cause trouble, Space Opera Support is the answer!

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