

Encyclopidia
Magiciica Arcana

Arcana
Journal

#6



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Hex 8

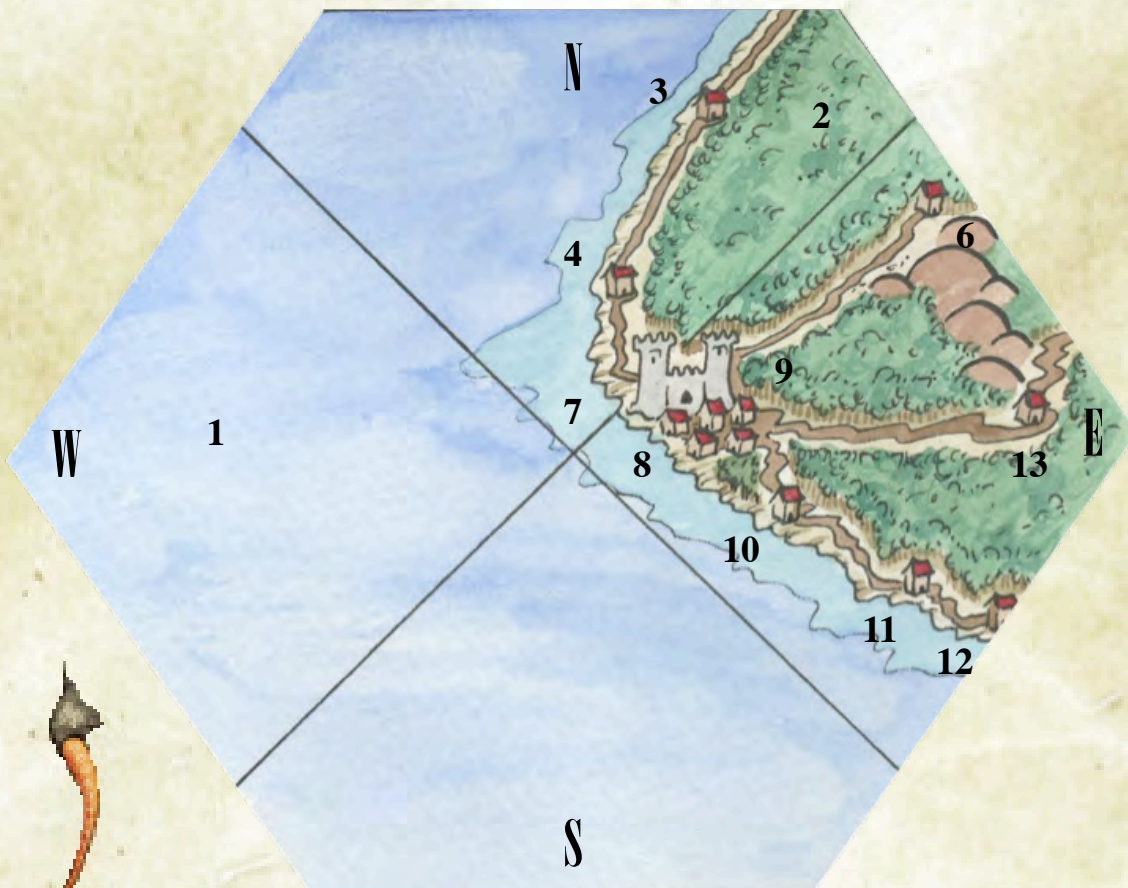
Ashmar and the Woods of Durrith

The heart of the south and the soul of Ashmar, the lands of the central Durrith woods are home to the royal family of Quil and their Castle Warmlith. The coastline is swarmed with merchant ships that ply the western trade and those ships from the east that have made the southward journey. Barbarians, dwarves and merchants rub elbows with sailors, thieves and adventurers in this place of high adventure and intrigue.

The port town of Hiya sees much traffic and is almost a city in size. Close to 900 people live here, and another 500 are within its walls at any one time with trade from ships and the like bringing a constant flow of peoples. Leave the town and one soon finds themselves in the deep woods of the Durrith. Wild things still live here and it is not unheard of for drakes, mantikor or lions to prowl the outer edges of civilization. Bandits, rouges and highwaymen rob the foot trails and other things lurk in the shadows of ancient ruins.

25 Miles

50 Miles



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