

FROM TASK FORCE GAMES

#12

NEXUS

THE GAMING CONNECTION

U.S. \$3.00
AUST. \$4.50

- ★ STAR FLEET BATTLES — "A Warrior's Death" -
Time Travel Fiction and Scenario
- ★ STARFIRE — *Rigelian Racial Profile*
- ★ HISTORY OF THE SECOND WORLD WAR —
Operation Barbarossa - Alternate War Plans

Want some new action in your games?

**READ THIS
MAGAZINE!**



Every month, GAME NEWS gives you:

- ✓ Cartoons
- ✓ Comic-strip "Wrong Moves"
- ✓ Crazy quotes by famous people
- ✓ Game reviews, with 5-star rating system
- ✓ Photo reports on new gaming miniatures
- ✓ Scenarios, modules, and variants to use in your favorite role-games and war games
- ✓ "At Your Store"—new releases this month
- ✓ "Making and Marketing Your Game" series
- ✓ How-to articles and strategy tips
- ✓ Interviews, news, and convention calendar
- ✓ And more!

Premiere issue: March, 1985
Single copy: \$2.00 at your local store, or \$2.50 by mail (price includes postage)
Subscription: \$20.00 for 12 issues

VISA/MasterCard/American Express orders:

1-800-441-7098
Operator K-12

GAME NEWS, Dept. K-12, 700 Orange St., P.O. Box 1992, Wilmington, DE 19899-1992

TABLE OF CONTENTS

As I mentioned in last issue's *Opening Lines*, *TASK FORCE GAMES* reached its sixth birthday at the time of this year's *ORIGINS* convention (give or take a week or so).

When one examines the list of Adventure Gaming companies that were at *ORIGINS '79* and compares it with the companies that were at *ORIGINS '85*, it becomes apparent that we are now high up on the longevity list.

In an industry where it seems that no company is immune from bankruptcy proceedings, we feel really fortunate to still be here, and to be more stable than ever, after six years. We have made our share of mistakes, but obviously we have done more things right than we have done wrong.

I feel certain that all of you are aware, however, that this issue is considerably late. It seems that several factors contributed to the tardiness of this issue. The primary two reasons are convention season and *STAR FLEET BATTLES VOLUME III*.

I will not detail the process whereby the *STAR FLEET* material is readied for publication but I do know that many of the people involved in the publication of *NEXUS* were also heavily involved with preparing *VOLUME III* and attending various conventions.

But we are currently working on ways to combat these recurring delays.

On the positive side, however, we have put together what I feel is one of the best issues of *NEXUS* ever.

This issue contains what is perhaps the "meatiest" *STAR FLEET UNIVERSE* section to date. We have increased the *STAR FLEET* section from the sixteen pages it had in *NEXUS #11* to a full twenty-four pages in this issue. And if quantity does not a *STAR FLEET* section make, this issue contains some of the best material for *STAR FLEET BATTLES* that *NEXUS* has ever published.

And we haven't ignored the fans of our other games, either. The *STARFIRE* section of this issue takes an in-depth look at the Rigelians, a race doomed to annihilation by their own blood-thirstiness.

We have also included eight pages of new material for *HISTORY OF THE SECOND WORLD WAR*, including tables to determine percentage losses without the time-consuming and bothersome process of figuring them on a calculator.

Here you will also find a preview of the latest release from *PEOPLE'S WAR GAMES*, *DUEL FOR KHARKOV*, as well as errata and data for ships that were "Doomed by Destiny" to be used with *BATTLEWAGON*.

I hope the wealth of material we have included in this issue of *NEXUS* will, while not really excusing its tardiness, at least make it seem worth the wait.

And I don't think I'm hoping in vain. ★

STARFIRE

Starfall	2
The Protectorate of Rigel	3
Rigelian Military Services	5
Rigelian Timeline	8
Ships of the <i>Kontaino Shardazhru</i> A Brief History of the Rigelian Fleet	10

STAR FLEET UNIVERSE

The Next Frontier	12
Preview & Review	14
Shipyards Report: Hydran Ship Names	15
The Academy: Andromedans	16
The Academy: Term Papers	18
Fiction: A Warrior's Death	19
Scenarios: A Warrior's Death	22
Commander's SSD: Klingon FX	23
Special Feature: SFB/F&E Campaign Map	24
SSD's for Cadet Ships	26
SFB Cadet Training Module	27
Star Fleet Rattles Addenda	30

HISTORY OF THE SECOND WORLD WAR

Errata for Part II	36
Calculating the Odds — James C. Gordon Playing HSWW Without a Calculator	38
Operation Barbarossa Alternate Plans for the Invasion of Russia	42

OTHER HISTORICAL GAMES

Duel for Kharkov — Jack Radey Preview of New People's War Games Release	35
Battlewagon Errata	44
Doomed by Destiny — James Meldrum Battlewagon Ships That Almost Were	45

The source for *NEXUS* subscriptions in Australia is:
Military Simulations Pty. Ltd.
18 Fonceca
Mordialloc, Vic. 3195

NEXUS is published quarterly by Task Force Games, 1110 No. Fillmore, Amarillo, TX 79107.

It is available at hobby shops and bookstores or by subscription.

Subscription rate is \$8.00 for four issues or \$14.00 for eight issues. Overseas subscription rates are available on request. Send all subscription correspondence to the address above.

All material is copyright © 1985 by Task Force Games unless otherwise noted.

Send all articles and artwork (except SFU) to 1110 N. Fillmore, Amarillo TX 79107.

Typesetting by Standard Printing Co. of Amarillo TX. Printing by Standard Printing Co. and Southwestern Publishers of Amarillo TX.

NEXUS

Publisher: Allen D. Eldridge
Editor in Chief: R. Vance Buck
Editor / *Star Fleet Battles*: Stephen V. Cole
Editor / *Starfire*: David Weber
Editor / *History of the Second World War*:

Nick Schuessler
Associate Editor and
Advertising: Rick L. Buck
Art in this issue:

Cover: Gary Kalin
Page 3, 5, 10, 11, 15, 19, 22, 36,
42, 44, 47:

Bill Keith, Jr.
Page 45: C.A. Malin
Page 17: D.B. Butler, Jr.