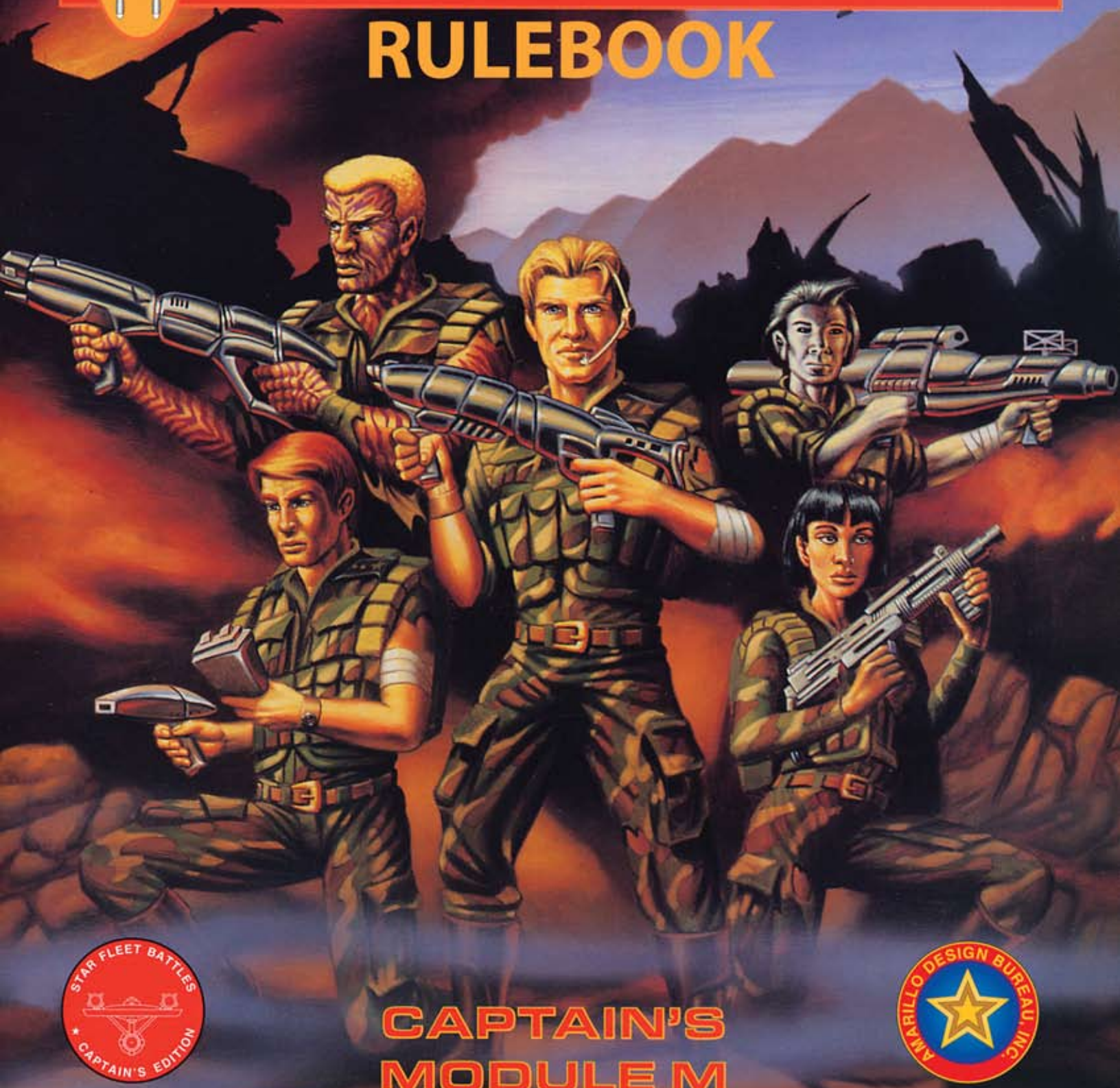


STAR FLEET BATTLES

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RULEBOOK

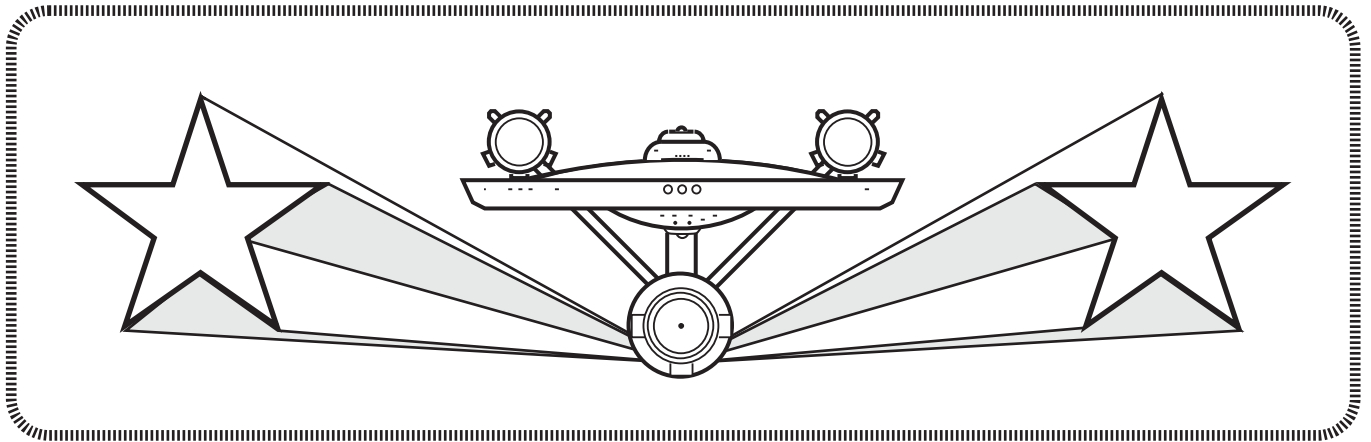


**CAPTAIN'S
MODULE M**



D. Martinez

STAR FLEET BATTLES



CAPTAIN'S MODULE M STAR FLEET MARINES

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(Z24.0) NOTES ON MODULE M**(Z24.1) PRODUCT ORGANIZATION AND COMPONENTS**

STAR FLEET BATTLES CAPTAIN'S EDITION MODULE M is a modular component of the Star Fleet Battles Captain's Edition game system. To use this product, you must have Star Fleet Battles Basic Set. To use some of the material in this product, you must also have Advanced Missions and Modules C1–C3.

This rulebook is designed to be cut into separate pages and integrated into your main SFB rulebook.

A complete copy of Module M includes:

- 96-page book with rules and tables and 64-page book with SSDs, and Boarding Diagrams
- two sheets of die-cut counters (216 counters)

(Z24.2) DESIGN CREDITS**DESIGN AND DEVELOPMENT STAFF**

SFB Designer Stephen V. Cole, PE
 SFB Executive Developer Steven P. Petrick, IN
 Senior Rules Editor Tony Zbaraschuk
 Project Staff John Berg, Ken Burnside, Jon Cleaves, Marc Cocherl, Gregg Dieckhaus, Stewart Frazier, Bruce Graw, Jeff Laikind, Scott Mercer, Ray D. Olesen, Gary Plana, Chuck Strong, Keith Velleux
 Production, ADB Leanna M. Cole
 Production, TFG Timothy D. Olsen
 Publisher John Olsen, Task Force Games
 Chief of ADB Security Ramses
 Inspector General Isis
 Cover Artist David Martin
 Computer Artist Stephen V. Cole

(Z24.3) PUBLISHER'S INFORMATION

STAR FLEET BATTLES CAPTAIN'S EDITION MODULE M was created by Amarillo Design Bureau and published by:

AMARILLO DESIGN BUREAU, INC.
 PO BOX 8759
 AMARILLO, TX 79114-8759

Send the following types of correspondence to Amarillo Design Bureau, Inc.:

- requests for a spare parts price list,
- orders for spare parts,
- requests for catalogs and product updates,
- replacement of defective or missing parts,
- submissions of art,
- inquiries into the release schedule of various products,
- anything relating to any ADB Inc. product other than a Star Fleet Universe product.

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Players can contact ADB Inc. via Email:
sales@starfleetgames.com

The ADB Inc. telephone number is 806-351-1950.

(Z24.4) DESIGNER'S INFORMATION

Questions, comments, suggestions, and any expansion material for the STAR FLEET UNIVERSE should be sent to Amarillo Design Bureau, Inc., Post Office Box 8759, Amarillo, TX 79114. All correspondence must include a stamped self-addressed envelope if you wish to receive an answer or evaluation of your submission. Your return envelope MUST bear enough postage to cover the return of your questions (about four pages to one first class stamp). Foreign customers should enclose two International Reply Coupons, not foreign stamps or money. It is imperative that you place your name and address (and the date) on EVERY page of your correspondence. Please do not put questions and expansion material on the same sheet.

When sending questions, phrase each one so that it can be answered with a yes or no, a brief answer, or by circling one of several choices. Leave several blank lines after each question (not each group of questions). In order to better serve the player community, letters asking 10 or fewer questions are given priority and are answered in 2–3 days. Letters with more questions are answered only as time permits (allow 2-3 weeks). Please attempt to look up the answer yourself first. We will cheerfully answer questions about how the rules work, but cannot answer questions as to "WHY?" various things work the way that they do. Such "WHY?" questions are sometimes printed (with answers) in Captain's Log. All future products for the STAR FLEET UNIVERSE will be prepared by ADB Inc.; all questions relating to existing products will be answered by ADB Inc..

ADB welcomes the submission of new SFB material for possible publication. See details in Advanced Missions.

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When the cannons have fired at the enemy, the planes have bombed him, and the tanks have rolled over his trenches, it is the infantry which must convince that enemy to get out of his foxhole and sign the peace treaty.